

Sixth International Symposium on Wearable Computers

October 7—10, 2002 Seattle

ISWC 2002 Program



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Welcome to ISWC 2002!

Tutorials, technical sessions, posters, fashion show, exhibits, case studies and refreshment breaks will be held in the Husky Student Union Building (HUB). The Tuesday evening reception and demonstration session will be held in the Human Interface Technology Lab (HIT Lab) in Fluke Hall on campus. Lunches are on your own.

ISWC 2002 Committee

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Dan Siewiorek, Carnegie Mellon University
Mark Smith, Hewlett Packard Laboratories
Bruce Thomas, University of South Australia
Andy Ward, Ubiquitous Systems

ISWC 2002 Exhibits

Location: Room 106B, HUB

Exhibit hours: Tuesday, October 8
9:00 a.m.–6:00 p.m.

Wednesday, October 9
9:00 a.m.–5:00 p.m.

Vendors: Charmed Technology
www.charmed.com

Foster-Miller
www.foster-miller.com

Wearable Computing Lab
Swiss Federal Inst. of Technology (ETH)
and Georgia Tech
www.colab.ethz.ch
wearables.cc.gatech.edu

Microvision, Inc.
www.mvis.com

Symbol Technologies
www.symbol.com

Refreshment Breaks

Mid-morning and afternoon refreshment breaks will be served in the exhibit area.

The exhibit area will also be open during the lunch break on Tuesday and Wednesday.

Email Access

A bank of computers will be available in the exhibit area for symposium participants to check email. These computers will be accessible during the hours the exhibit hall is open. There will also be wireless access available throughout the conference space.

ISWC 2002 Tutorials

Monday, October 7, 2002

8:00am Registration Desk Open / Tutorial Check-in
Room 310, HUB

9:00am Morning Tutorial Sessions

Room 209A, HUB

Wearable Computing User Interface Development
L. Davis, D. Newell

Room 209B, HUB

An Introduction to Wearable Computing
T. Starner

12:30pm Lunch on your own

2:00pm Afternoon Tutorial Sessions

Room 209B, HUB

Low Power Communication/Computing with Today's Hardware
J. Bakker

Room 209A, HUB

Wearable Computers for Persons with Disabilities
M. Gandy

ISWC 2002
Tuesday, October 8, 2002

8:00am Registration Desk Open

Continental Breakfast
Auditorium Foyer, HUB

9:00am ISWC Exhibits Open
106B, HUB

9:00am Opening and Keynote
Auditorium, HUB

Welcome and Opening Remarks
Mark Billingham, Symposium Chair, ISWC 2002
Retinal Displays
T. A. Furness

10:00am Refreshment Break and Exhibits
106B, HUB

10:30am Applications
Auditorium, HUB

Personalized Augmented Reality Touring of
Archaeological Sites with Wearable and Mobile
Computers
*V. Vlahakis, J. Karigiannis, M. Tsotros, N. Ioannidis,
and D. Stricker*
A Wearable Computer for Support of Astronaut
Extravehicular Activity
C. E. Carr, S. J. Schwartz, and I. Rosenberg
Wearable Interfaces for a Video Diary: Towards
Memory Retrieval, Exchange, and Transportation
T. Kawamura, Y. Kono, and M. Kidode

12:00pm Exhibits Open
106B, HUB
Lunch on your own

1:30pm Clothing
Auditorium, HUB

Using Piezoelectric Materials for Wearable Electronic
Textiles
J. Edmison, M. Jones, Z. Nakad, and T. Martin
Multi-Sensor Context Aware Clothing
K. Van Laerhoven, A. Schmidt, and H.-W. Gellersen

ISWC 2002
Tuesday, October 8, 2002

Minimal Social Weight User Interactions for
Wearable Computers in Business Suits
A. Toney, B. Mulley, B. H. Thomas, and W. Piekarski

The Comfort Assessment of Wearable Computers
*J. F. Knight, C. Baber, A. Schwartz, and H. W.
Bristow*

3:30pm Refreshment Break and Exhibits
HUB 106B

4:00pm Hardware
Auditorium, HUB
SNAP&TELL: A Multi-Modal Wearable Computer
Interface for Browsing the Environment
T. Keaton, S. M. Dominguez, and A. H. Sayed
Mediated Reality Using Computer Graphics
Hardware for Computer Vision
J. Fung, F. Tang, and S. Mann

EyeTap Video-Based Featureless Projective Motion
Estimation Assisted by Gyroscopic Tracking
C. Aimone, A. Marjan, and S. Mann

5:45pm Break and Exhibits
HUB Auditorium Foyer and 106B

6:00pm ISWC Fashion Show - free and open to the public
Auditorium, HUB
*Komposite (www.komposite.com) is pleased to
present the International Symposium on Wearable
Computers Fashion Show. They will be presenting
the latest in wearable technologies developed in
labs around the world, featuring mobile input/
output peripherals, portable computing devices, and
integrated textiles. Watch professional models
demonstrate a range of technologies and designs,
from sexy sportswear to fresh-from-the-lab input
devices.*

6:30-9:30pm Demos/ ISWC Reception
HIT Lab, Fluke Hall

ISWC 2002
Wednesday, October 9, 2002

8:00am Registration Desk Open
Auditorium Foyer, HUB

8:00am Continental Breakfast
Auditorium Foyer, HUB

9:00am ISWC Exhibits Open
HUB 106B

9:00am Keynote
Auditorium, HUB
Is There Space for Wearables?
S. J. Schwartz, J. A. Hoffman, E. Hodgson, and P. A. Ronzani

10:00am Refreshment Break and Exhibits
HUB 106B

10:30am Location
Auditorium, HUB
Learning Significant Locations and Predicting User Movement with GPS
D. Ashbrook and T. Starner
Visual Registration for Geographical Labeling in Wearable Computing
K. Xu, A. D. Cheok, K. W. Chia, and S. J. D. Prince
Exploring the Dynamic Measurement of Position
C. Randell and H. L. Muller

12:00pm Exhibits Open- 106B
Lunch on your own

ISWC 2002
Wednesday, October 9, 2002

1:30pm Case Studies
Auditorium, HUB
Virtual Aids to Navigation (vATON): Using Augmented Reality to Increase Safety and Security of Ship Navigation
Authors: Sonny Kirkley (Information in Place, Inc.), Chris Borland (Information in Place, Inc.)
Textile Integration of a Speech-Controlled Audio Player System
Authors: Stefan Jung (Infineon Technologies), Christl Lauterbach (Infineon Technologies), Guido Stromberg (Infineon Tehnologies AG), Werner Weber (Infineon Technologies)
Enhancing Operator Feedback during Catheter-Deployed Closures of Cardiac Septal Defects Using a Head-Worn Confluent Display of Fluoroscopic and Echocardiographic Images
Authors: David Ormerod (Microvision, Inc.)

2:30pm- Poster Session
see next page for poster listing

2:30pm– Poster Session

4:00pm Auditorium Foyer, HUB

Afternoon refreshments; exhibits open

Efficient Image Segmentation of Walking Hazards Using IR Illumination in Wearable Low Vision Aids
C. M. Lee, K. E. Schroder, and E. J. Seibel

Development and Demonstration of Wearable Computer Based Interactive Nomadic Gallery
A. Hiyama, R. Ueoka, K. Hirota, M. Hirose, M. Sone, and T. Kawamura

Use of a See-Through Head-Worn Display of Patient Monitoring Data to Enhance Anesthesiologists' Response to Abnormal Clinical Events
D. F. Ormerod, B. Ross, and A. Naluai-Cecchini

AMON: A Wearable Medical Computer for High Risk Patients
P. Lukowicz, U. Anliker, J. Ward, G. Tröster, E. Hirt, and C. Neufelt

Defect Distribution for Wearable System Design
J. G. Dorsey and D. P. Siewiorek

Online Power Monitoring for Wearable Systems
J. G. Dorsey and D. P. Siewiorek

Bridging the Gap between Virtual and Physical Games Using Wearable Sensors
S. Antifakos and B. Schiele

Toward the Zero Attention Interface: Wearable Subliminal Cuing for Short Term Memory Support
R. W. DeVaul and A. Pentland

An Aural User Interface for Ubiquitous Computing
G. R. Borden IV

Wearable Robotics as a Behavioral Interface: The Study of the Parasitic Humanoid
T. Maeda, H. Ando, M. Sugimoto, J. Watanabe, and T. Miki

Threat Response: A Compelling Application for Wearable Computing
N. M. Rensing, E. Weststrate, P. M. Zavracky, M. Chandler, K. R. Nobel, S. Helfter, M. Kinsky, M. Gold, and B. Martin

A Pair of Braille-Based Chord Gloves
M.-C. Cho, K.-H. Park, S.-H. Hong, J. W. Jeon, S. I. Lee, H. Choi, and H.-G. Choi

Game-City: A Ubiquitous Large Area Multi-Interface Mixed Reality Game Space for Wearable Computers
A. D. Cheok, F. S. Wan, X. Yang, W. Weihua, L. M. Huang, M. Billingham, and H. Kato

A Context Visualization Model for Wearable Computers
A. Aaltonen

VECAS—A Virtually Enhanced Communication Assistance System for Application of Wearable Computing in Motor Racing
G. Kaefer, G. Prochart, and R. Weiss

VizWear-Active: Towards a Functionally-Distributed Architecture for Real-Time Visual Tracking and Context-Aware UI
T. Kato, T. Kurata, and K. Sakaue

A Menu Interface for Wearable Computing
G. Blaskó and S. Feiner

A Wearable Communication Modulator
S. Matsushita

4:00pm Context

Auditorium, HUB

Perspective Map
J. Lehtikainen and R. Suomela

Evaluating Contextual Information for Wearable Computing
H. W. Bristow, C. Baber, J. Cross, and S. Woolley

Wearable Sensing to Annotate Meeting Recordings
N. Kern, B. Schiele, H. Junker, P. Lukowicz, and G. Tröster

ISWC 2002
Thursday, October 10, 2002

8:00am Registration Desk Open

Continental Breakfast
Auditorium Foyer, HUB

8:30am Keynote
Auditorium, HUB

Time and Time Again: Parallels in the Development of the Watch and the Wearable Computer
T. L. Martin

9:00am Theory
Auditorium, HUB

Using Wearable Computers to Construct Semantic Representations of Physical Spaces
F. Diaz

Programming Language Support for Adaptable Wearable Computing
P. K. McKinley, S. M. Sadjadi, E. P. Kasten, and R. Kalaskar

10:00am Refreshment Break
Auditorium Foyer, HUB

10:30am Video
Auditorium, HUB

Reconfigurable Hardware in Wearable Computing Nodes
C. Plessl, R. Enzler, H. Walder, J. Beutel, M. Platzner, and L. Thiele

Micro-Accelerometer Based Hardware Interfaces for Wearable Computer Mixed Reality Applications
A. D. Cheok, K. G. Kumar, and S. Prince

Design of a Wearable Sensor Badge for Smart Kindergarten
S. Park, I. Locher, A. Savvides, M. B. Srivastava, A. Chen, R. Muntz, and S. Yuen

ISWC 2002
Thursday, October 10, 2002

12:00pm Lunch on your own

1:30pm Case Studies
Auditorium, HUB

Air-Larynx: The Wearable and Wireless Speech Production Substitute
Authors: Toshihiko Oba (Dept. of Otolaryngol. School of Medicine, Keio University)

Usability Evaluation for Wearable Computer in the Field: Lessons Learned
Author: Mika Røykkee (Nokia Research Center)

Tinmith-Endeavour: A Platform for Outdoor Augmented Reality Research
Authors: Wayne Piekarski (University of South Australia), Bruce Thomas (University of South Australia), Rudi Vernik (Defence Science Technology Organisation), Peter Evdokiou (Defence Science Technology Organisation)

2:30pm Gadget Show!
Auditorium, HUB

This session is very much ad-hoc. Bring along any kind of interesting gadget which you think other people would like to see. The gadget show has been very popular before and is always good for a laugh. You cannot miss this session.

3:30pm Closing Ceremony
Auditorium, HUB

4:00pm IEEE TC WIS Business Meeting
Auditorium, HUB